

Plan to accompany applications for a premises licence

- 1) An application for a premises licence under section 159 shall be accompanied by a scale plan of the premises to which the application relates which complies with the following provisions of this regulation.
- (2) The plan must show—
 - a) the extent of the boundary or perimeter of the premises;
 - b) where the premises include, or consist of, one or more buildings, the location of any external or internal walls of each such building;
 - c) where the premises form part of a building, the location of any external or internal walls of the building which are included in the premises;
 - d) where the premises are a vessel or a part of a vessel, the location of any part of the sides of the vessel, and of any internal walls of the vessel, which are included in the premises;
 - e) the location of each point of entry to and exit from the premises, including in each case a description of the place from which entry is made or to which the exit leads; and
 - f) any other matter required in accordance with the following provisions of this regulation.
- (3) Where the application is for a casino premises licence, the plan must show—
 - a) the principal entrance to the premises of those identified in accordance with paragraph (2)(e);
 - b) the location and extent of any part of the premises which will be a table gaming area;
 - c) the location and extent of any other part of the premises which will be used for providing facilities for gambling in reliance on the licence; and
 - d) the location and extent of any part of the premises which will be a non-gambling area.
- (4) Where the application is for a regional casino premises licence, the plan must show—
 - a) the location and extent of any part of the premises to which children or young persons, or both, will have access;
 - b) where any part of the premises referred to in sub-paragraph (a) is immediately adjacent to any part of the casino which will be used to

provide facilities for gambling in reliance on the licence, the nature and location of any barrier or other thing separating the two parts of the casino.

- (5) Where the application is for a bingo premises licence in respect of premises to which children or young persons will be permitted to have access, the plan must show—
 - a) the location and extent of any part of the premises which will be used to provide facilities for gaming in reliance on the licence (other than those parts which include Category B or C gaming machines);
 - b) the location and extent of any part of the premises in which Category B or C gaming machines will be made available for use in reliance on the licence;
 - c) the nature and location of any barrier or other thing separating any part of the premises in which Category B or C gaming machines will be made available for use from any other part of the premises.
- (6) Where the application is for an adult gaming centre premises licence, the plan must show the location and extent of any part of the premises in which gaming machines will be made available for use in reliance on the licence.
- (7) Where the application is for a family entertainment centre premises licence, the plan must show—
 - a) the location and extent of any part of the premises in which Category C gaming machines will be made available for use in reliance on the licence;
 - b) the location and extent of any part of the premises in which Category D gaming machines will be made available for use in reliance on the licence; and
 - c) the nature and location of any barrier or other thing separating any part of the premises in which Category C gaming machines will be made available for use from any other part of the premises.
- (8) Where the application is for a betting premises licence, other than in respect of a track, the plan must show the location and extent of any part of the premises which will be used to provide facilities for gambling in reliance on the licence.
- (9) Where the application is for a betting premises licence in respect of a track, the plan must show—
 - a) the location and extent of any part of the premises which is a five times rule betting area;

- b) the location and extent of any other parts of the premises which will be used for providing facilities for betting in reliance on the licence;
- c) the location and extent of any part of the premises in which Category B or C gaming machines will be made available for use in reliance on the licence;
- d) the nature and location of any barrier or other thing separating any part of the premises in which Category B or C gaming machines will be made available for use from any other part of the premises.

(10) In this regulation—

- a) “betting operator” means a person who accepts or negotiates bets in the course of the business of the holder of a general betting operating licence or a pool betting operating licence;
- b) “five times betting rule area”, in relation to a track, means any part of the track in respect of which, in accordance with conditions attached under section 167, the charge for admission to that part of the track payable by betting operators may not exceed five times the cost of the highest charge paid by members of the public who are authorised to enter that part of the track;
- c) “non-gambling area” means any part of the proposed casino—
 - (i) which will be made available to customers but will not be used for providing facilities for gambling, and
 - (ii) which, unless it is a lobby area or toilet facilities, will contain recreational facilities for use by customers on the premises;
- d) “partially automated gaming table” means equipment that would fall within the definition of gaming machine in section 235 but for its exclusion from that definition by subsection (2)(h) of that section;
- e) “table gaming area” means any part of the proposed casino which is to be used for—
 - (i) casino games played on gaming tables (including wholly or partially automated gaming tables); or
 - (ii) real games of equal chance, other than bingo, played on a table; and
- f) “wholly automated gaming table” means equipment that would fall within the definition of a gaming machine in section 235 but for its exclusion from that definition by subsection (2)(i) of that section.